

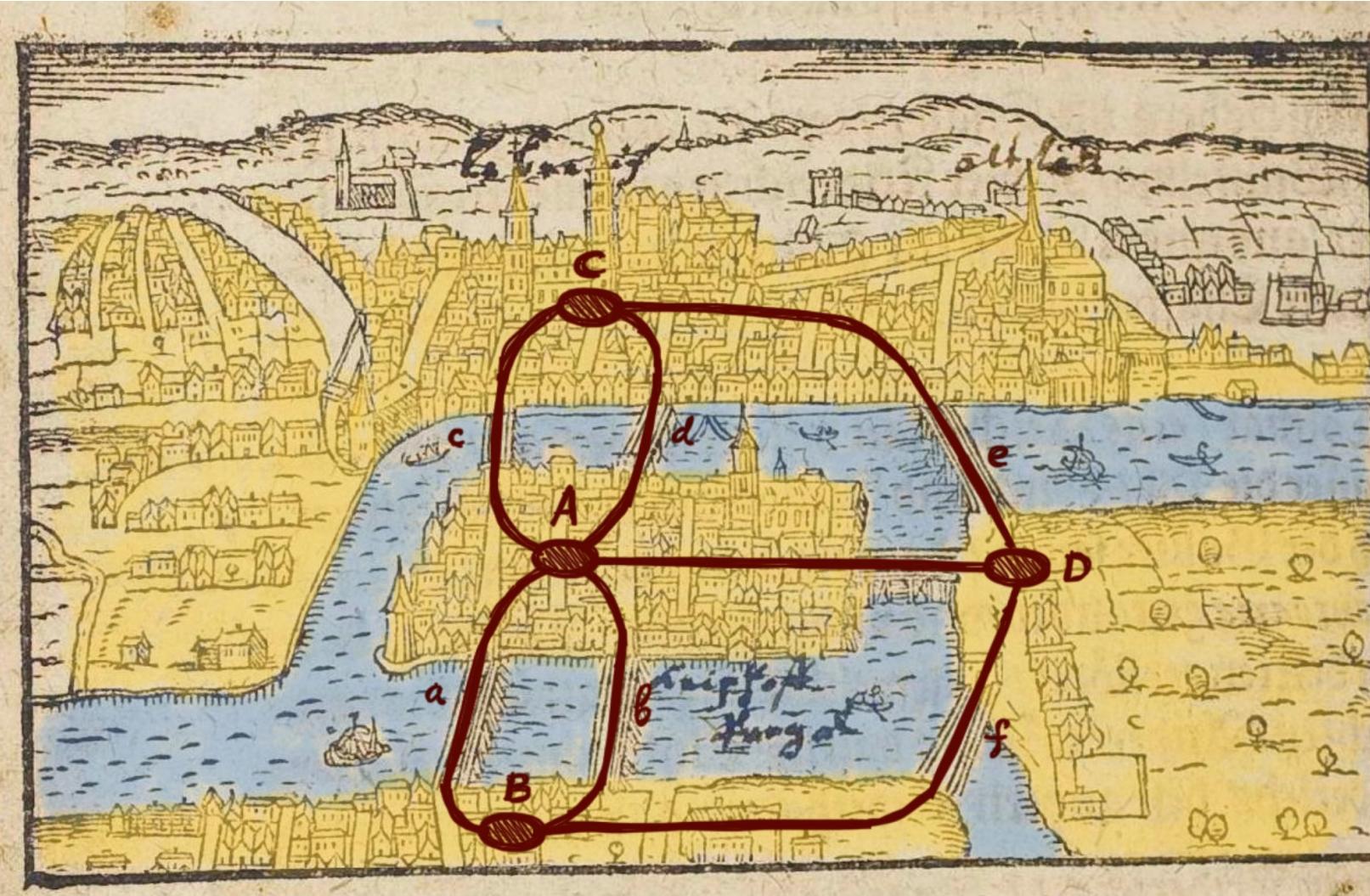
A Continuous Perspective on Graph Neural Networks

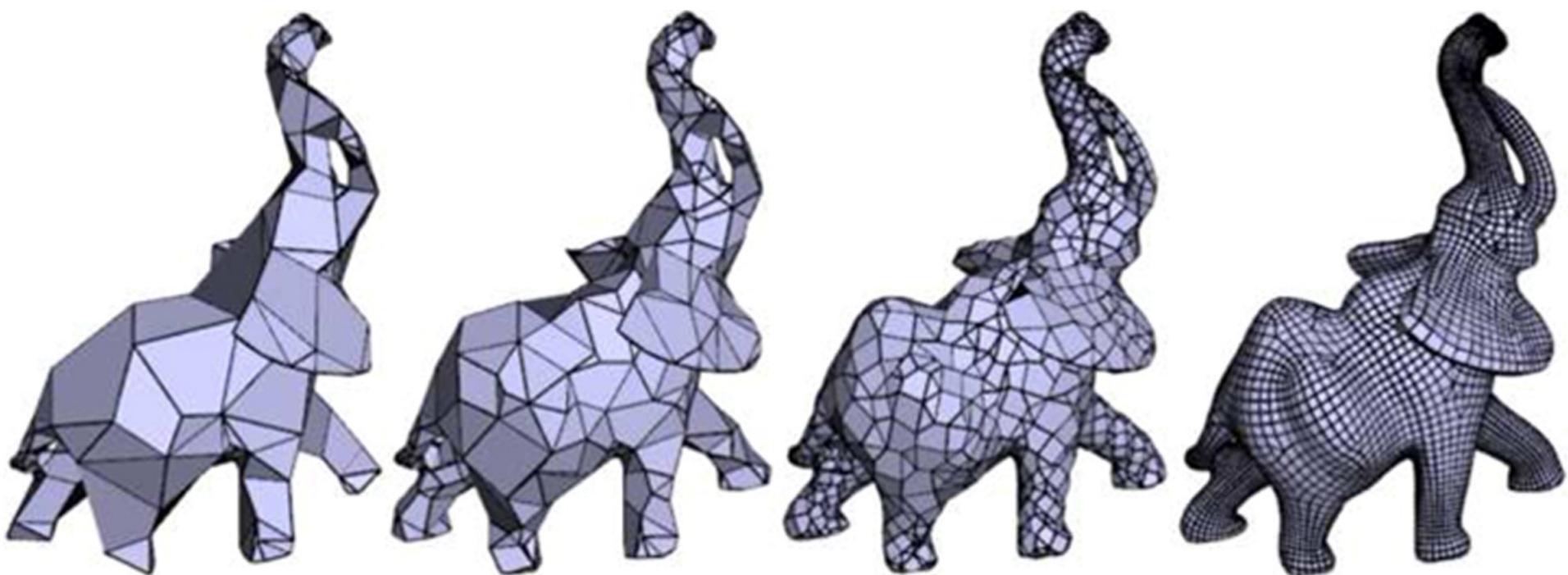
Ben Chamberlain



@b_p_chamberlain

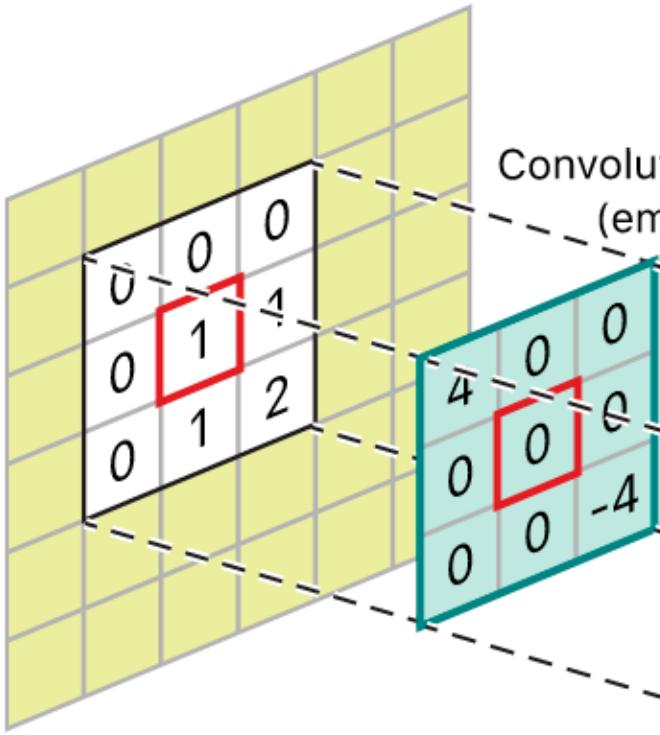




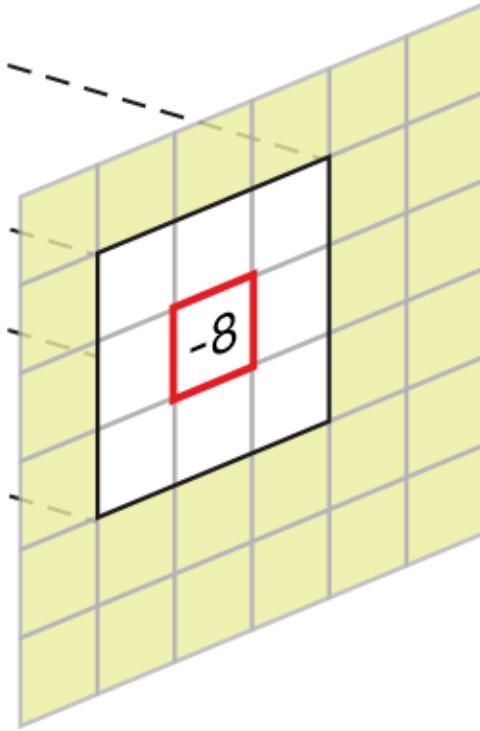




Source pixel

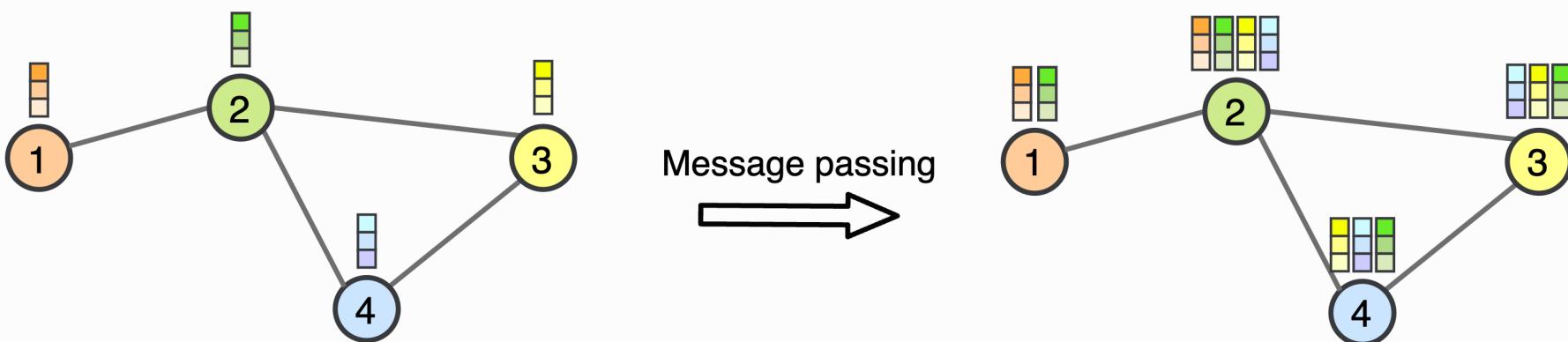


New pixel value





Message Passing GNNs



- Most GNNs are Message Passing GNNs
- Message Passing GNNs interleave two steps
 1. Propagation along edge (message passing)
 2. Shared feature transformation by a neural network

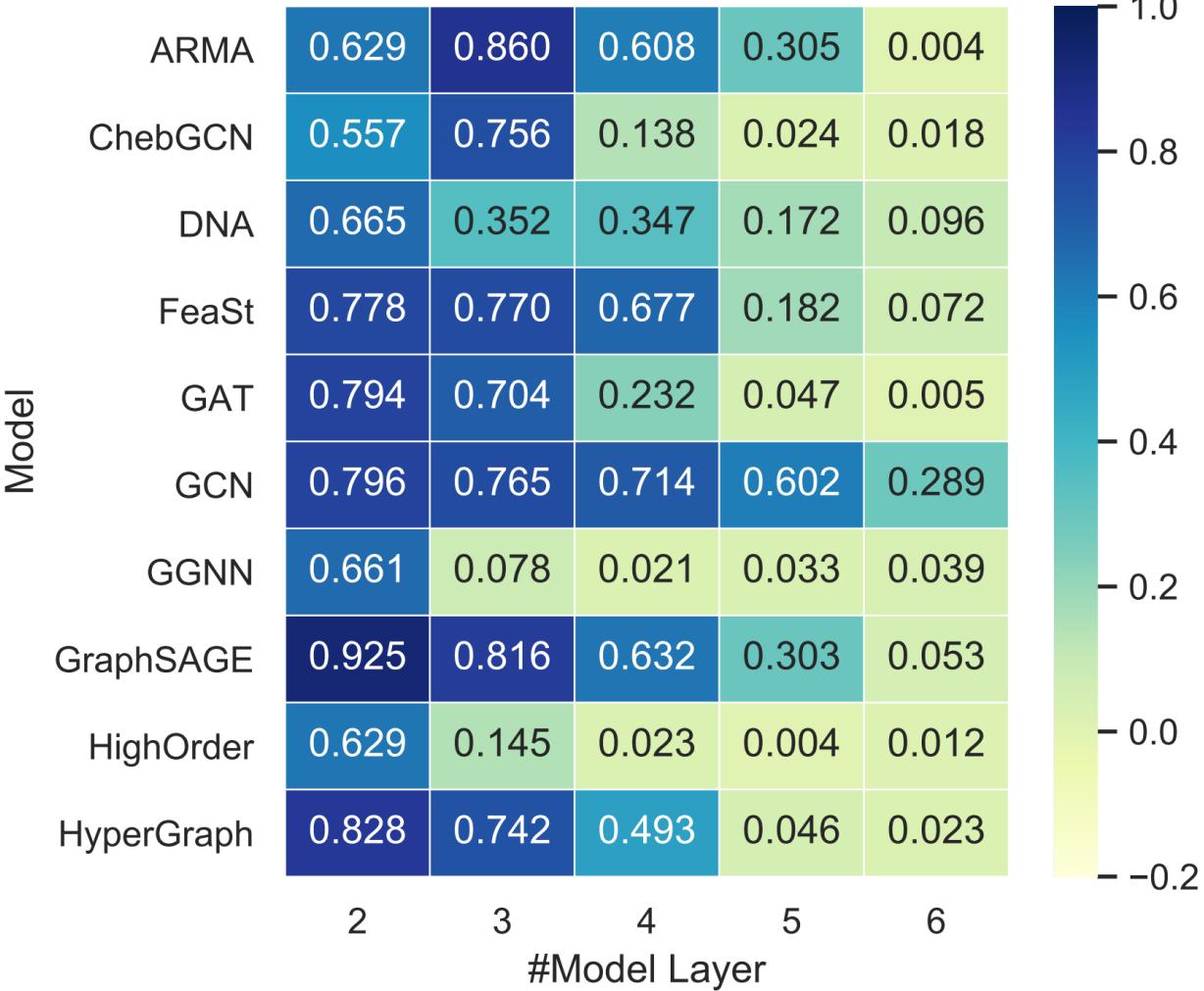
$$\mathbf{H}^{(k+1)} = \sigma \left(\underbrace{\mathbf{D}^{-\frac{1}{2}} \tilde{\mathbf{A}} \mathbf{D}^{-\frac{1}{2}} \mathbf{H}^{(k)} \mathbf{W}_k}_{\text{Message passing}} \right) \underbrace{\mathbf{H}^{(k)}}_{\text{Feature transformation}}$$

What's Wrong with (Message Passing) GNNs?

- Deep GNNs \Rightarrow over-smoothing
- Input graph = computational graph \Rightarrow bottlenecks & “over-squashing”
- Graph & features incompatible structure (“heterophily”) \Rightarrow poor performance
- Limited expressive power \Rightarrow cannot detect simple structures such as cycles or cliques



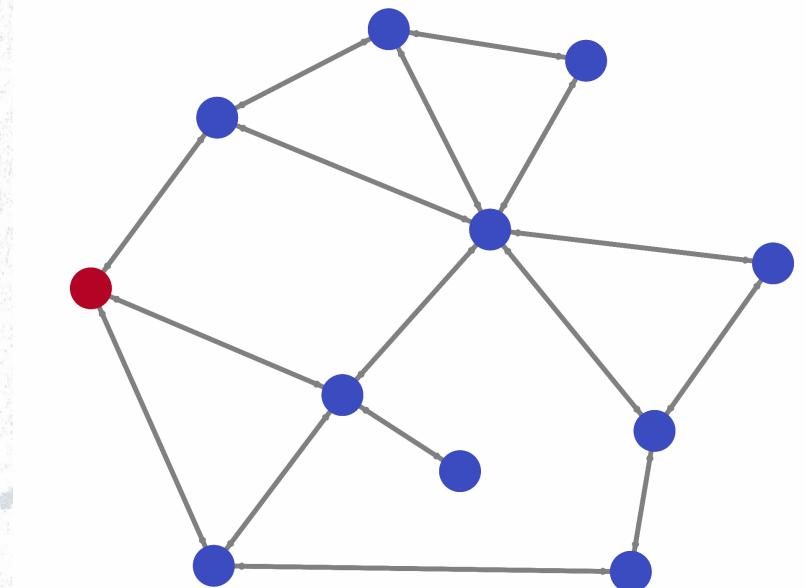
Oversmoothing



Message Passing is Information Diffusion



Laplacian diffusion on graphs:



$$X_t = LX_{t-1}$$

$$\mathbf{E}(\mathbf{X}) = \frac{1}{v} \sum_{i \in \mathcal{V}} \sum_{j \in \mathcal{N}_i} \|\mathbf{X}_i - \mathbf{X}_j\|^2$$

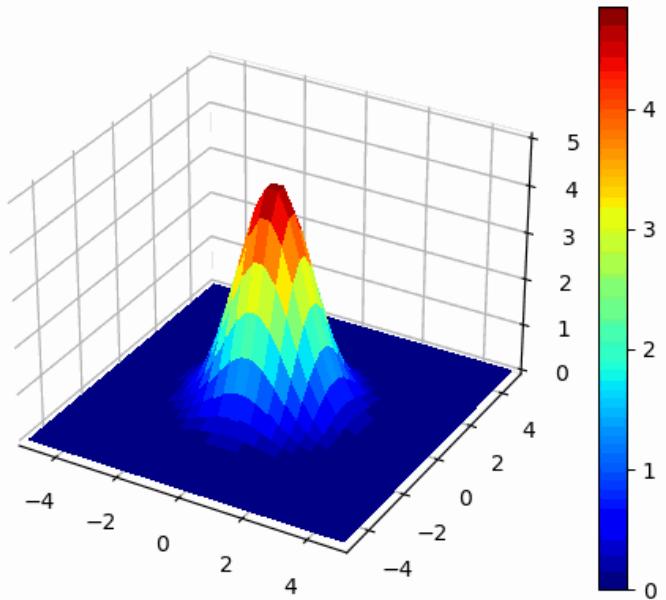


Pierre-Simon Laplace



The continuous analogy is heat diffusion

Heat diffusion:



Joseph Fourier

$$\frac{\partial x}{\partial t} = \Delta x$$

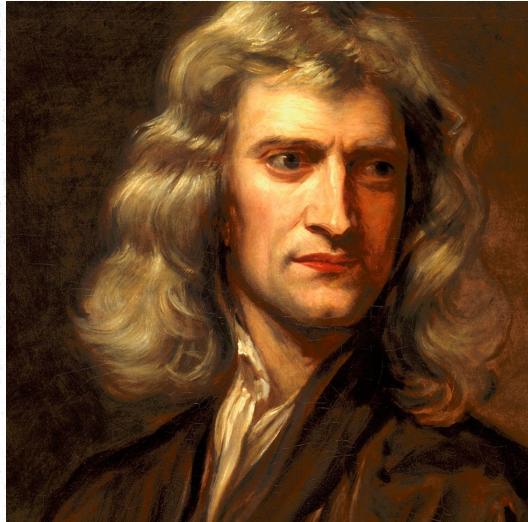
$$\mathcal{E}(f, h) = \frac{1}{2} \int_{\mathbb{R}^n} \|\nabla f\|_h^2 dx$$

Diffusion in Image Processing



$$\frac{\partial}{\partial t}x = c\Delta x$$

$$\frac{\partial}{\partial t}x = \operatorname{div}\left[\frac{1}{1 + (|\nabla x|/\lambda)^2} \nabla x\right]$$



Homogeneous
diffusion

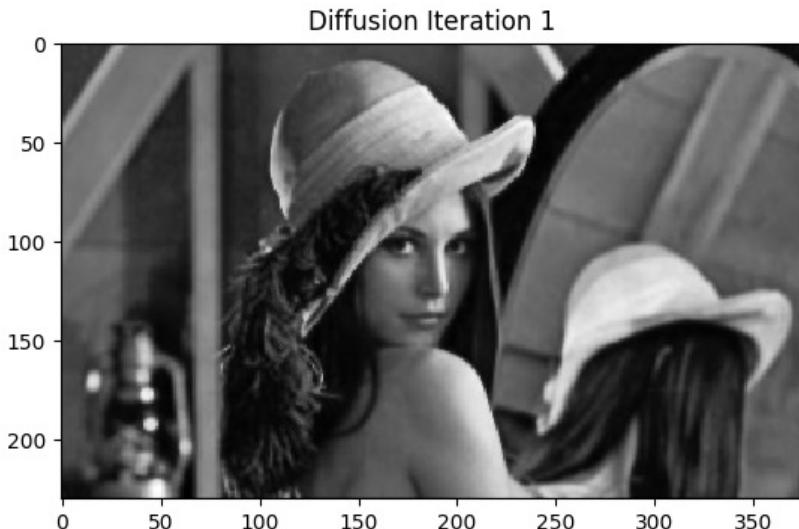
Non-homogeneous
diffusion



Variational methods in image processing – 50 frame diffusion

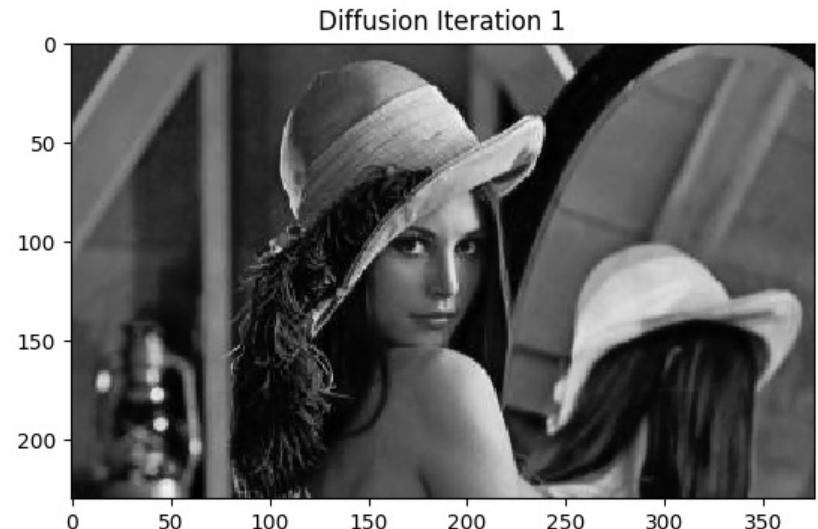
Gaussian:

$$g(x) = c$$

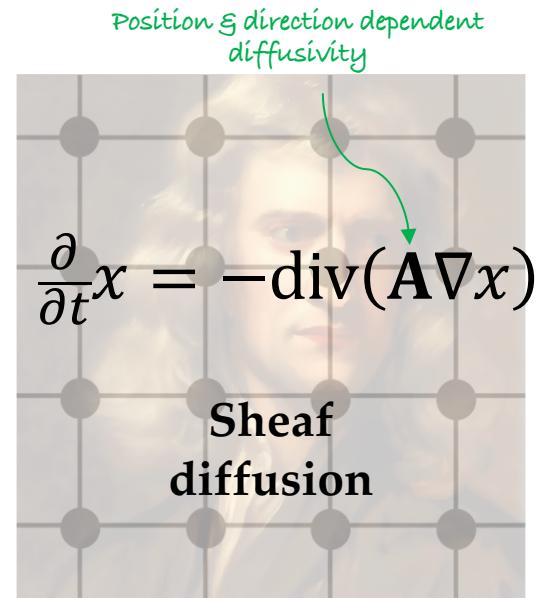
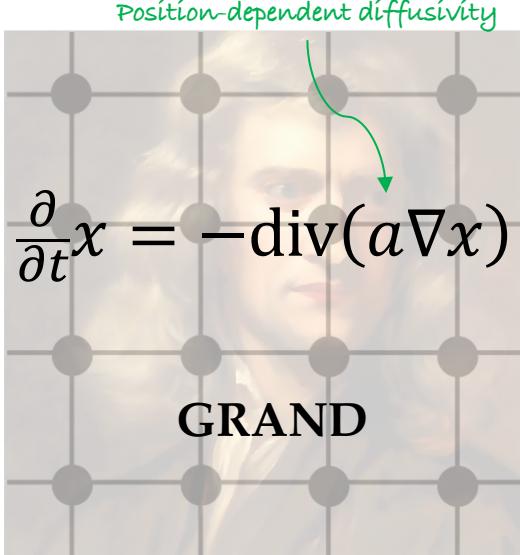
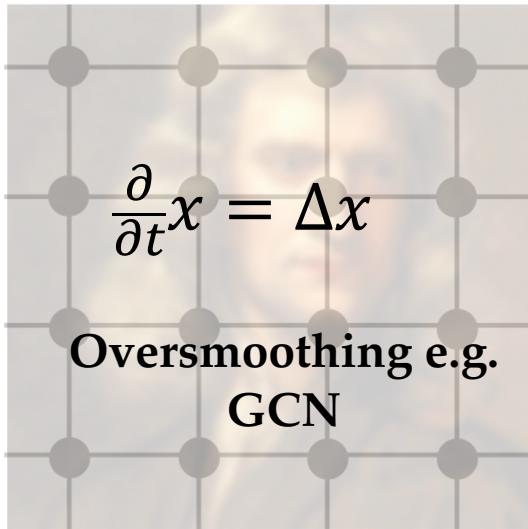


Perona & Malik:

$$g(|\nabla x|) = \frac{1}{1 + (|\nabla x|/\lambda)^2}$$



Attentional diffusivity for GNNs



Kipf 2017, Chamberlain 2021a, Bodner 2022

For more on our work on sheaves see: Aleksa Gordic's
YouTube channel The AI Epiphany
<https://www.youtube.com/c/TheAIEpiphany>

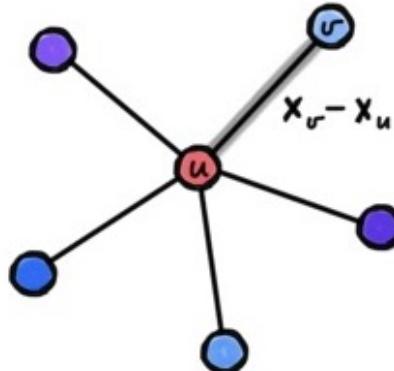


Spatial discretisation: Continuous to Discrete

$$\frac{\partial \mathbf{x}(u,t)}{\partial t} = \operatorname{div}[\nabla \mathbf{x}(u, t)] \quad (1)$$

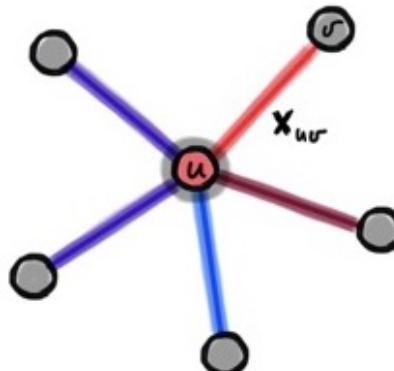
gradient - flow along edges

$$(\nabla \mathbf{X})_{uv} = \mathbf{x}_u - \mathbf{x}_v$$



divergence - aggregation of edges

$$(\operatorname{div}(\mathbf{X}))_u = \sum_v w_{uv} x_{uv}$$



$$\dot{\mathbf{X}}(t) = (\mathbf{A}(\mathbf{X}(t)) - \mathbf{I})\mathbf{X}(t) \quad (2)$$



Temporal discretisation

Neural ODEs:

ResNet:

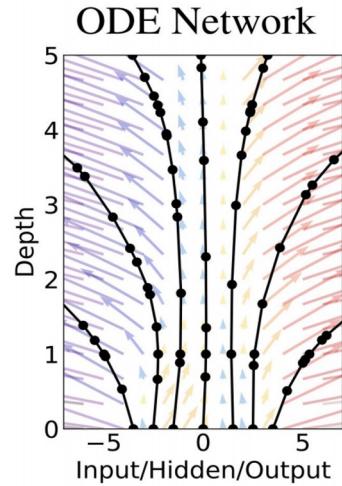
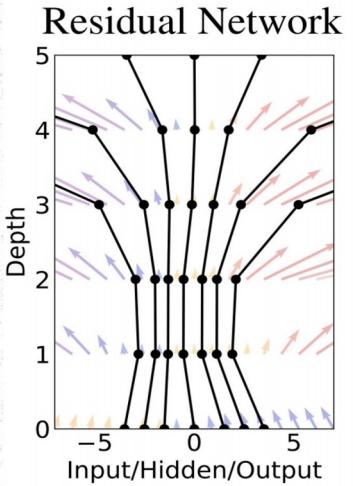
Dynamics:

ODE Solvers:

$$\mathbf{h}_{t+1} = \mathbf{h}_t + f(\mathbf{h}_t, \theta_t)$$

$$\frac{d\mathbf{h}(t)}{dt} = f(\mathbf{h}_t, \theta_t, t)$$

$$\mathbf{z}(t_1) = \mathbf{z}(t_0) + \int_{t_0}^T f(\mathbf{z}(t), t, \theta) dt = \text{ODESolve } (\mathbf{z}(t_0), f, t_0, t_1, \theta)$$





Simple GNN by discretising time in the graph diffusion equation:

$$\dot{\mathbf{X}}(t) = (\mathbf{A}(\mathbf{X}(t)) - \mathbf{I}) \mathbf{X}(t) \quad (2)$$

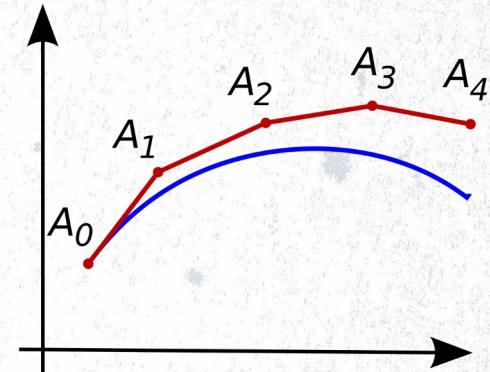
Explicit Euler temporal discretisation

$$\mathbf{X}(k+1) = \mathbf{X}(k) + \tau [\mathbf{A}(\mathbf{X}(k)) - \mathbf{I}] \mathbf{X}(k)$$

Set time step $\tau = 1$ get simplified GCN

$$\mathbf{X}(k+1) = \mathbf{A}(\mathbf{X}(k)) \mathbf{X}(k)$$

without feature channel mixing and non-linearities



Better ODE Solvers



Multi-step methods:

$$x_{n+1} + \sum_{i=1}^s \alpha_i x_{n+1-i} = \tau \sum_{i=0}^s \beta_i f_{n+1-i}$$

Adaptive step-size solvers:

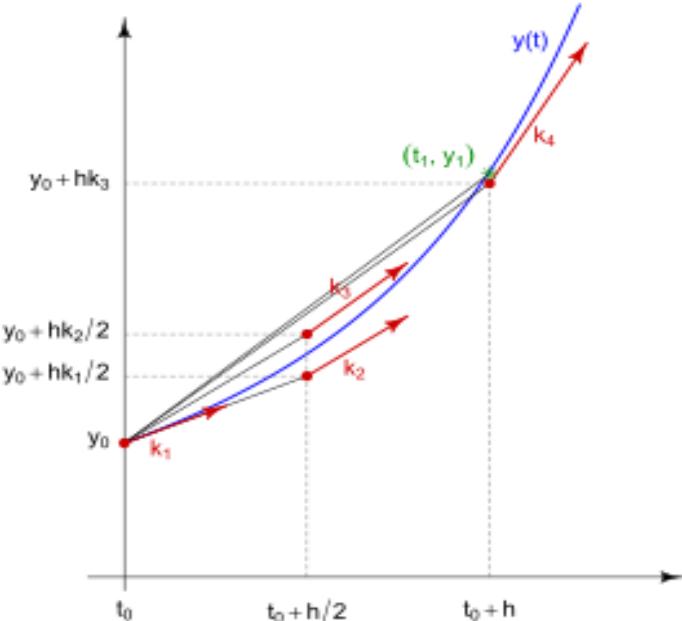
order p: $x_p(\tau)$

order p-1: $x_{p-1}(\tau)$

error: $\varepsilon = x_p(\tau) - x_{p-1}(\tau)$

tolerance: $etol = atol + rtol * \max(|x_0|, |x_1|)$

Eg: Runge-Kutta 4



If $\varepsilon > etol$
then decrease step-size τ

GRAND depth analysis:

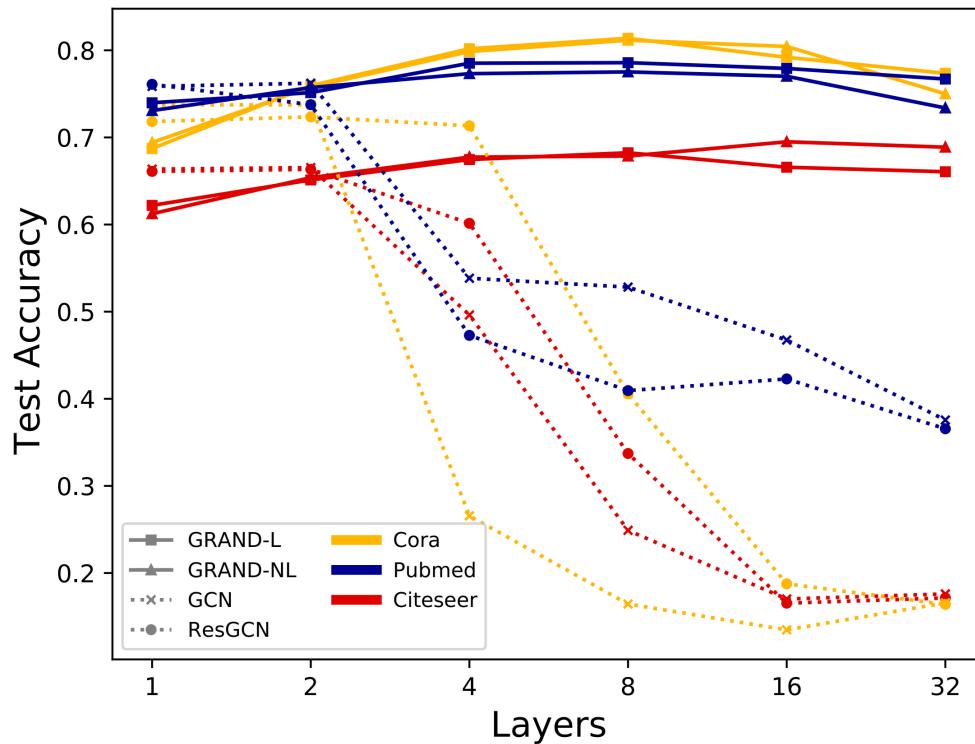


Figure 2. Performance of architectures of different depth.



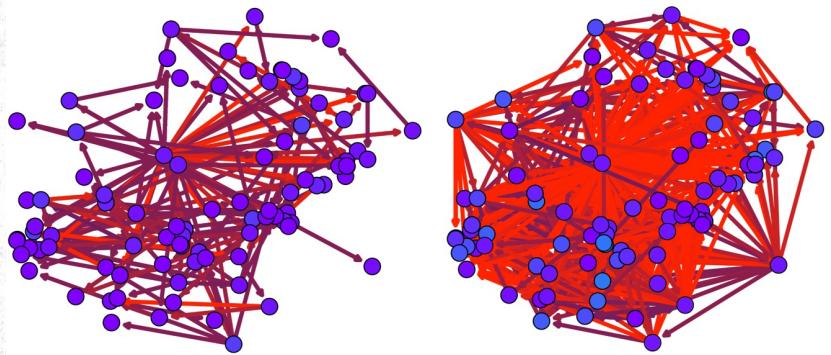
Decoupling the Input graph and the computational graph



Spatial discretisation: Graph Rewiring

Decouple **input graph** from **information propagation graph**

- Neighbourhood sampling (**GraphSAGE**)¹
- Multi-hop filters (**SIGN**)²
- Complete graph³
- Topology diffusion (**DIGL**)⁴



¹Hamilton et al. 2017; ²Rossi, Frasca, et B. 2020; ³Alon, Yahav 2020; ⁴Klicpera et al. 2019



Implicit Versus Explicit Euler's Methods

- **Explicit Euler's Method:**

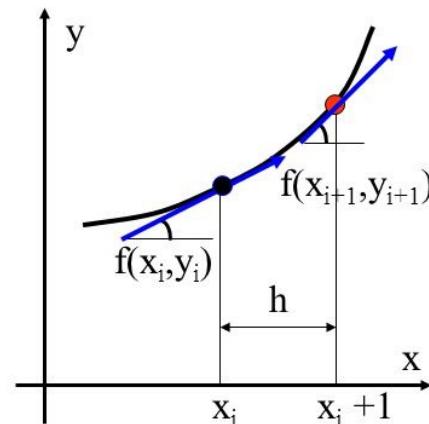
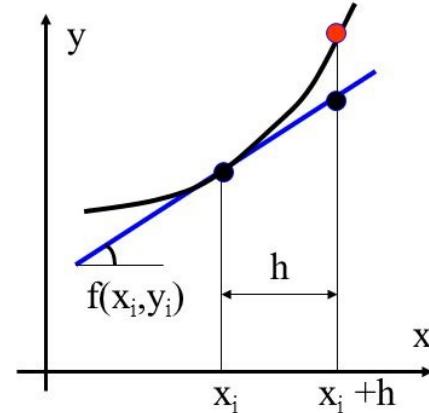
$$\frac{dy}{dx} = f(x, y)$$

$$y_{i+1} = y_i + f(x_i, y_i) \cdot h$$

- **Implicit Euler's Method:**

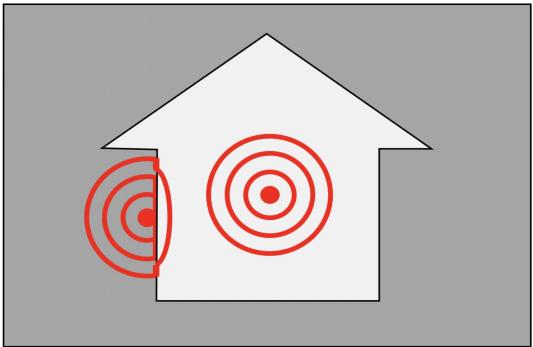
$$\frac{dy}{dx} = f(x, y)$$

$$y_{i+1} = y_i + f(x_{i+1}, y_{i+1}) \cdot h$$



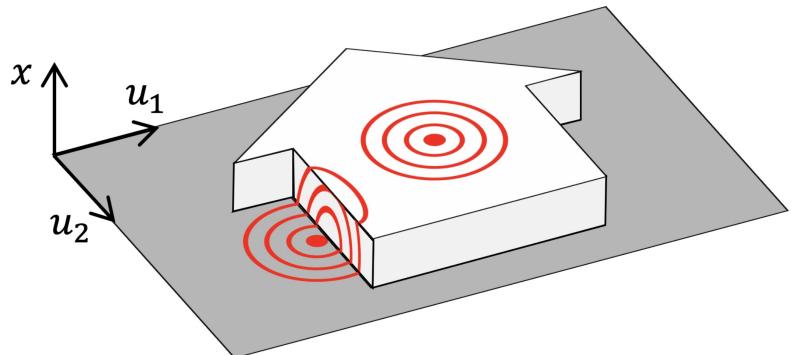


Images as embedded manifolds



$$\frac{\partial}{\partial t} \mathbf{x} = -\operatorname{div}(a(\mathbf{x}) \nabla \mathbf{x})$$

Non-linear diffusion



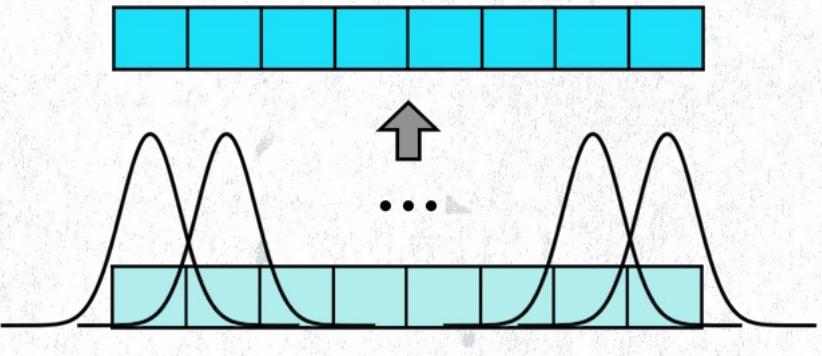
$$\frac{\partial}{\partial t} \mathbf{z} = \Delta_{\mathbf{G}} \mathbf{z}$$

Non-Euclidean diffusion

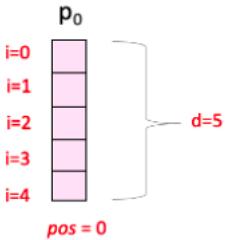


Intro to positional encodings

- Popularized in the transformer
- Now widely used in GNNs
- Many options
 - Random node features¹
 - Graph Laplacian eigenvectors²
 - Graph substructure counts³
 - Bags of subgraphs⁴



$$PE_{(pos,2i)} = \sin\left(\frac{pos}{10000^{\frac{2i}{d}}}\right)$$



¹Sato et al. 2020; ²Vaswani et al. 2017; Qiu et al. 2020; Dwivedi et al. 2020; ³Bouritsas, Frasca, et B. 2020; ⁴Bevilacqua, Frasca, Lim, et B., Maron 2021



What to do with the positional encodings

- In computer vision they are just for edge detection and then thrown away
- The graph approach is more elegant as the evolved positional encodings can be used to rewire the graph?
- Why rewire the graph?
 - Decouples the given and computational graph can remove bottlenecks or increase performance and scalability

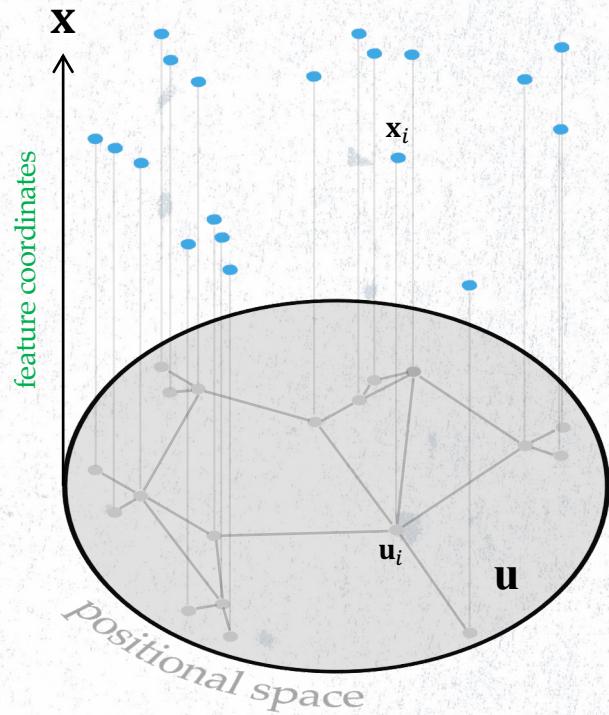
¹Hamilton et al. 2017; ²Rossi, Frasca, et B. 2020; ³Alon, Yahav 2020; ⁴Klicpera et al. 2019; ⁵Wang et B 2018; Kazi, Cosmo, et B. 2020



Graph Beltrami flow

- Graph with positional and feature node coordinates $\mathbf{z}_i = (\mathbf{u}_i, \mathbf{x}_i)$
- **Graph Beltrami flow**

$$\frac{\partial}{\partial t} \mathbf{z}_i = \sum_{j:(i,j) \in E} a(\mathbf{z}_i, \mathbf{z}_j)(\mathbf{z}_j - \mathbf{z}_i)$$



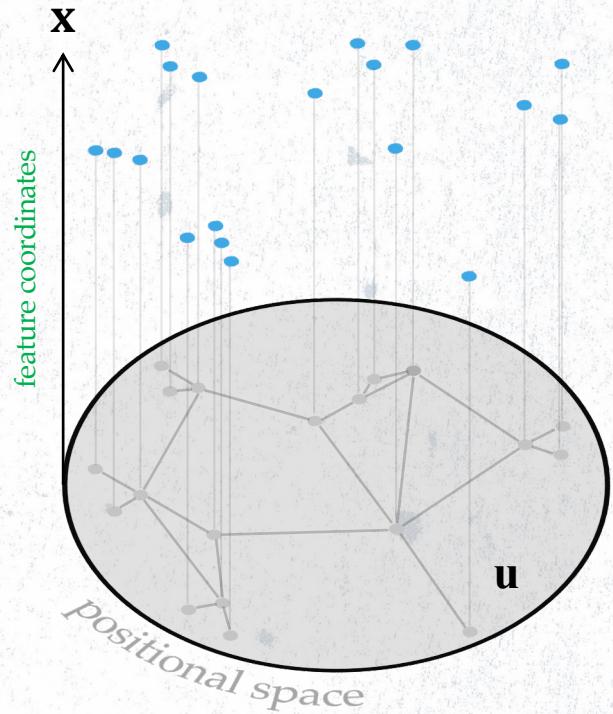


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- Evolution of \mathbf{x} = feature diffusion



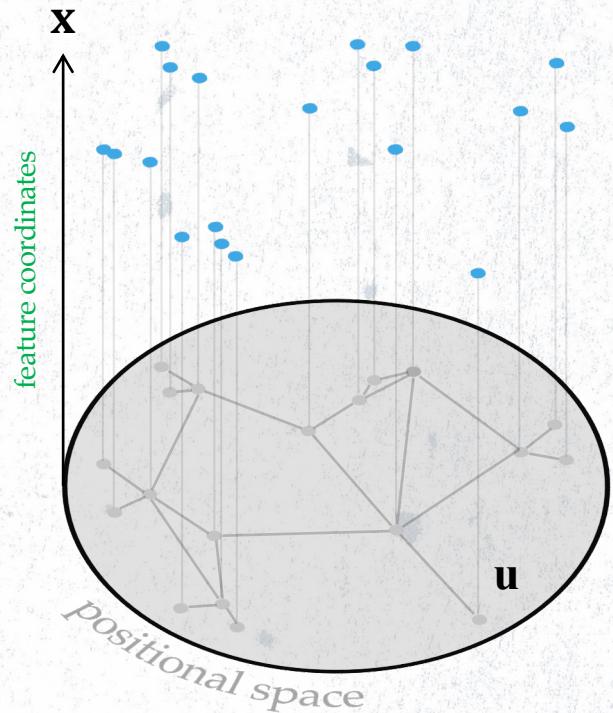


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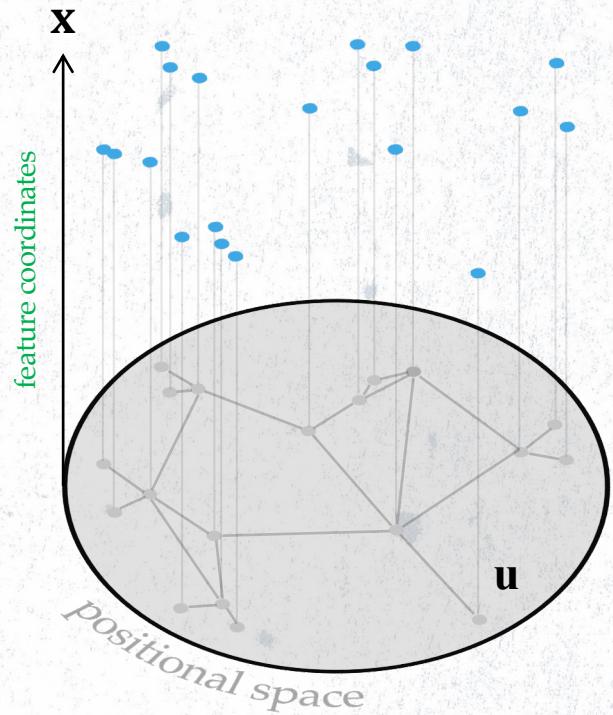


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- Evolution of \mathbf{x} = feature diffusion
- Evolution of \mathbf{z} = graph rewiring





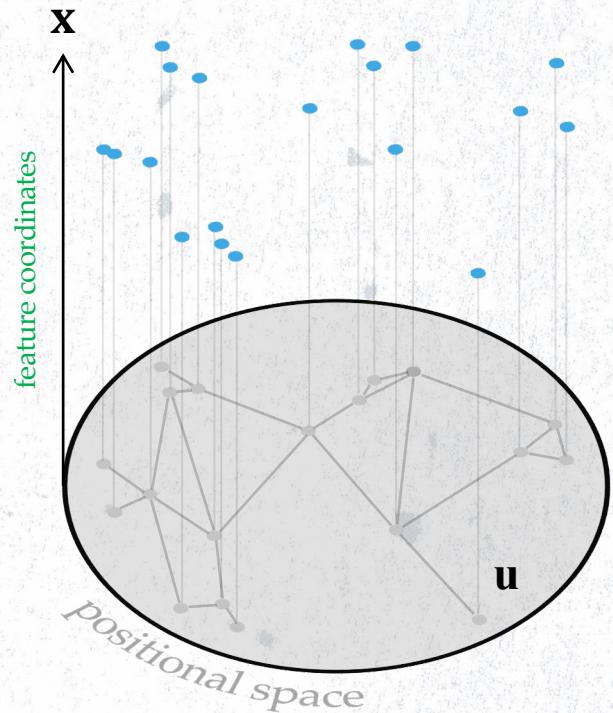
Graph Beltrami flow

- Graph with positional and feature node coordinates $\mathbf{z}_i = (\mathbf{u}_i, \mathbf{x}_i)$
- **Graph Beltrami flow**

$$\frac{\partial}{\partial t} \mathbf{z}_i = \sum_{j:(i,j) \in E'} a(\mathbf{z}_i, \mathbf{z}_j)(\mathbf{z}_j - \mathbf{z}_i)$$

rewired graph

- Evolution of \mathbf{x} = feature diffusion
- Evolution of \mathbf{z} = graph rewiring



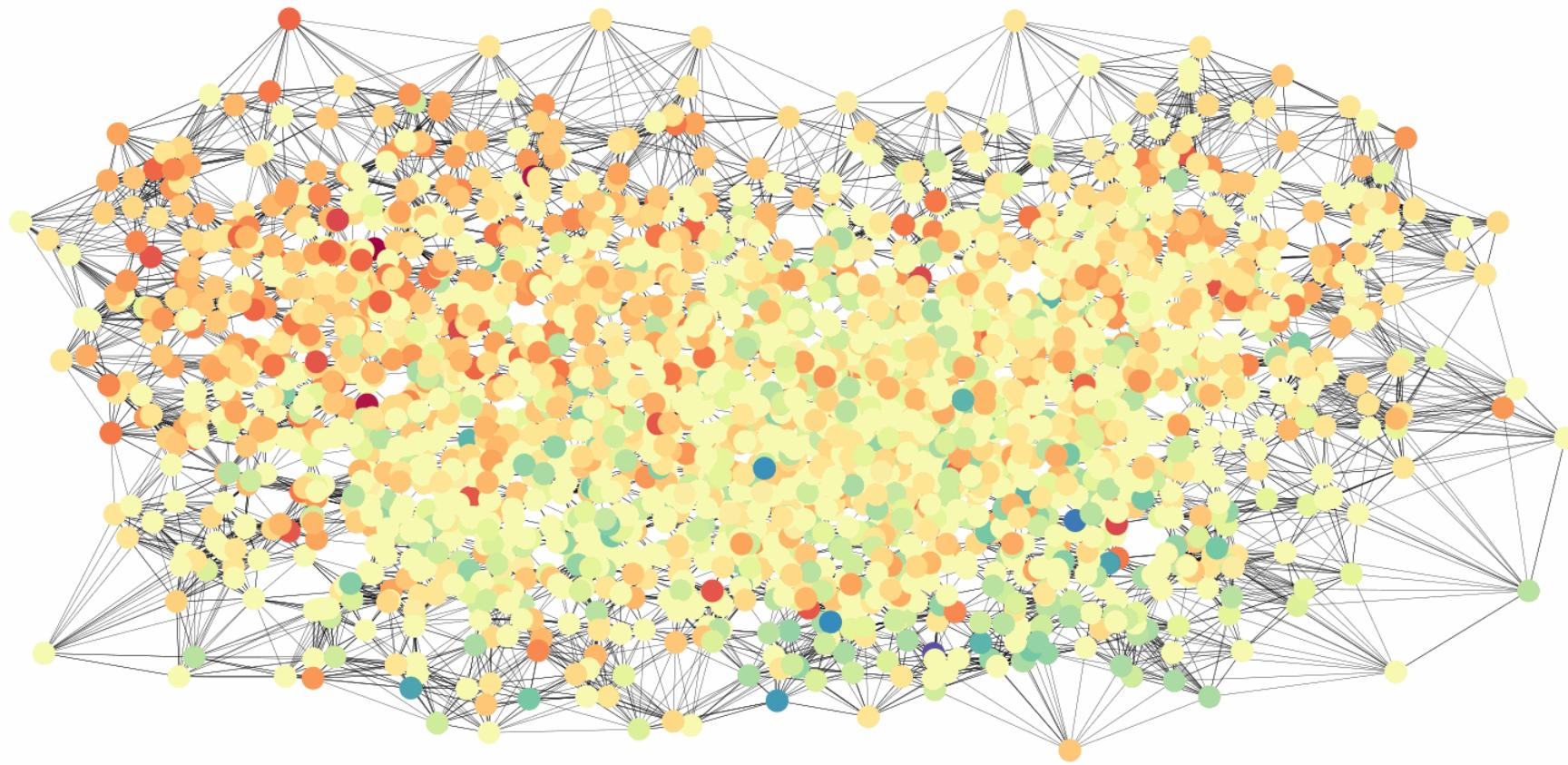


GNN Architectures as instances of BLEND

$$\mathbf{Z}^{(k+1)} = \mathbf{Q}(\mathbf{Z}^{(k)})\mathbf{Z}^{(k)}$$

Method	Evolution	Diffusivity	Graph	<u>Discretisation</u>
ChebNet	X	Fixed \mathbf{A}	Fixed E	Explicit Fixed step
GAT	X	$\mathbf{A}(\mathbf{X})$	Fixed E	Explicit Fixed step
MoNet	X	$\mathbf{A}(\mathbf{U})$	Fixed E	Explicit Fixed step
Transformer	X	$\mathbf{A}(\mathbf{U}, \mathbf{X})$	Fixed $E = V^2$	Explicit Fixed step
DIGL	X	$\mathbf{A}(\mathbf{X})$	Fixed $E(\mathbf{U})$	Explicit Fixed step
DGCNN	X	$\mathbf{A}(\mathbf{X})$	Adaptive $E(\mathbf{X})$	Explicit Fixed step
BLEND	U, X	$\mathbf{A}(\mathbf{U}, \mathbf{X})$	Adaptive $E(\mathbf{U})$	Explicit Adaptive step / Implicit

Beltrami Flow, diffusion time=0





GNNs as Interacting Particle Systems

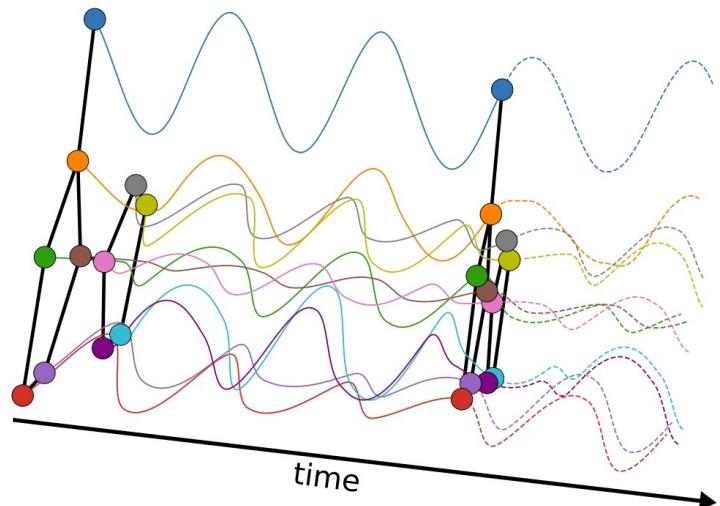
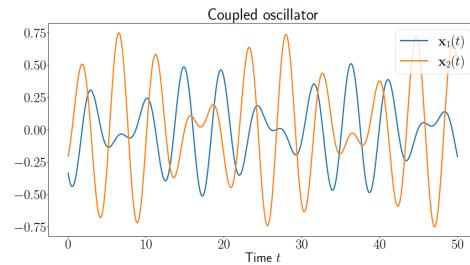
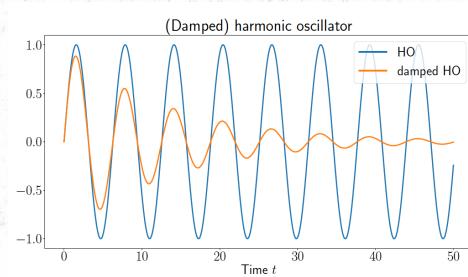
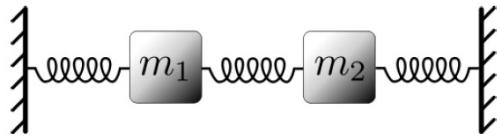
Interacting Particle Approach



- Associate positions with node embeddings
- Learning generates node trajectories
- Trajectories are constrained by an energy and described by a differential equation (the gradient flow of the energy)

Graph Coupled Oscillator Networks (GraphCON)

Rusch et al ICML 22



$$\mathbf{X}'' = \sigma(\mathbf{F}_\theta(\mathbf{X}, t) + \mathbf{X}\overline{\mathbf{W}} + \overline{\mathbf{b}}) - \gamma\mathbf{X} - \alpha\mathbf{X}'$$



Graph coupling



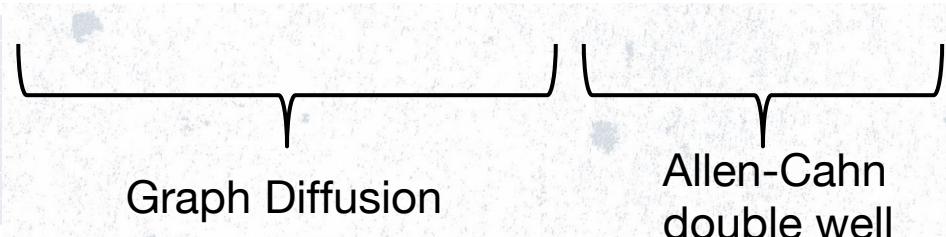
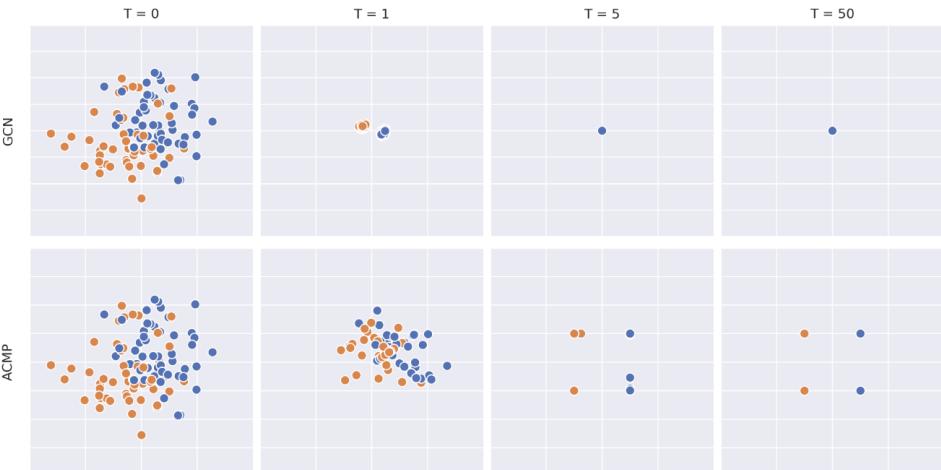
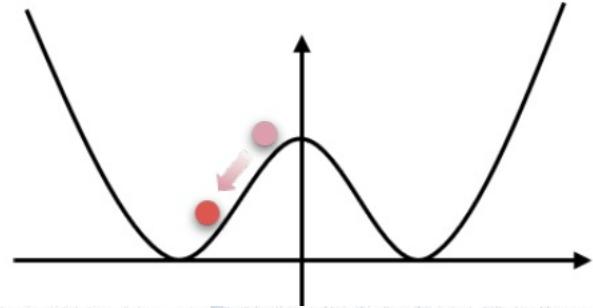
Damped Oscillator

Allen-Cahn Message Passing (ACMP)

Wang et al. 22

The Allen–Cahn potential introduces repulsive forces that prevent oversmoothing

$$\frac{\partial \mathbf{x}}{\partial t} = -\nabla_{\mathbf{x}} \Phi, \quad \frac{\partial \mathbf{x}_i}{\partial t} = -\frac{\partial \Phi}{\partial \mathbf{x}_i} = \alpha \sum_{j \in \mathcal{N}_i} a_{i,j} (\mathbf{x}_j - \mathbf{x}_i) + \delta \mathbf{x}_i (1 - \|\mathbf{x}_i\|^2)$$

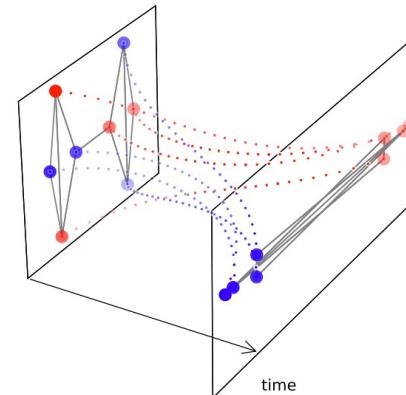


Gradient Flow Framework (GRAFF)

Di Giovanni, Rowbottom et al. 22



The gradient flow of a learnable energy can induce repulsive forces that prevent oversmoothing



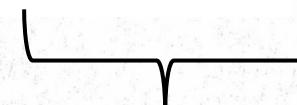
$$\mathcal{E}^{\text{tot}}(\mathbf{F}) := \frac{1}{2} \sum_i \langle \mathbf{f}_i, \boldsymbol{\Omega} \mathbf{f}_i \rangle - \frac{1}{2} \sum_{i,j} \bar{a}_{ij} \langle \mathbf{f}_i, \mathbf{W} \mathbf{f}_j \rangle \equiv \mathcal{E}_{\boldsymbol{\Omega}}^{\text{ext}}(\mathbf{F}) + \mathcal{E}_{\mathbf{W}}^{\text{pair}}(\mathbf{F})$$

Gradient flow gives diffusion with channel mixing and attractive / repulsive forces

$$\dot{\mathbf{F}}(t) = -\nabla_{\mathbf{F}} \mathcal{E}^{\text{tot}}(\mathbf{F}(t)) = -\mathbf{F}(t) \boldsymbol{\Omega} + \bar{\mathbf{A}} \mathbf{F}(t) \mathbf{W}$$



Damping



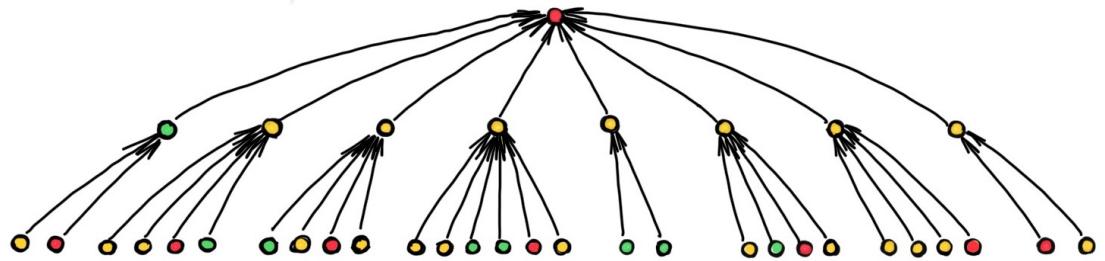
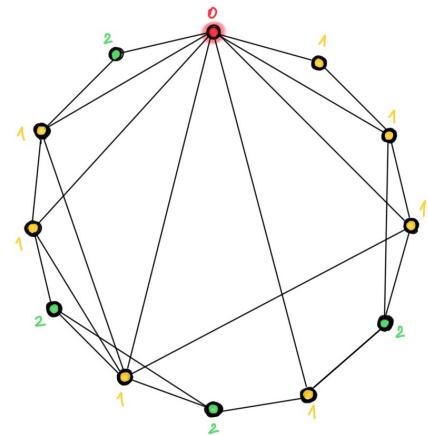
Onsager diffusion with
symmetric \mathbf{W}



Bottlenecks and Oversquashing



Over-squashing & Bottlenecks



In small-world graphs metric ball volume $\text{vol}(B_k) = \sum_{j \in B_k} d_j$
grows exponentially with ball radius k

Long-distance dependency + Fast volume growth
= Over-squashing



Characterisation of Over-squashing in GNNs

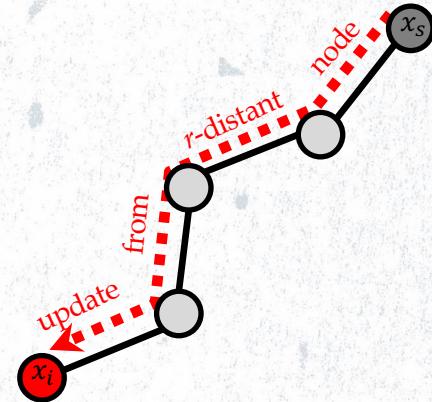
- Multilayer MPNN-type GNN of the form

$$x_i^{(\ell+1)} = \phi_\ell \left(x_i^{(\ell)}, \sum_{j=1}^n \hat{a}_{ij} \psi_\ell \left(x_i^{(\ell)}, x_j^{(\ell)} \right) \right)$$

- $|\nabla \phi_\ell| \leq \alpha$ and $|\nabla \psi_\ell| \leq \beta$ for $\ell = 0, 1, \dots, L$.

Lemma 1 (sensitivity): Let node s be geodesically $d_G(i, s) = r + 1$ away from node i . Then

$$\left| \frac{\partial h_i^{(r+1)}}{\partial x_s} \right| \leq (\alpha\beta)^{r+1} (\widehat{\mathbf{A}}^{r+1})_{is}$$



Over-squashing: small Jacobian $\left| \frac{\partial x_i^{(r+1)}}{\partial x_s} \right|$ leads to poor information propagation



Characterisation of Over-squashing in GNNs

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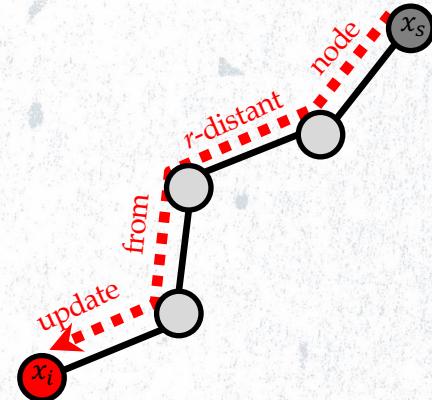
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$$\left| \frac{\partial x_i^{(r+1)}}{\partial x_s} \right| \leq (\alpha\beta)^{r+1} (\widehat{\mathbf{A}}^{r+1})_{is}$$

it's the graph structure ("bottleneck")
to blame!



Over-squashing: small Jacobian $\left| \frac{\partial x_i^{(r+1)}}{\partial x_s} \right|$ leads to poor information propagation



Characterisation of Over-squashing in GNNs

- Multilayer MPNN-type GNN of the form

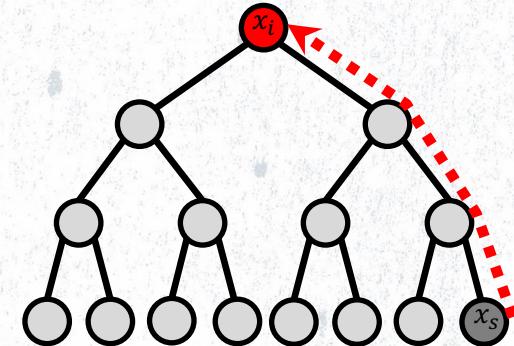
$$x_i^{(\ell+1)} = \phi_\ell \left(x_i^{(\ell)}, \sum_{j=1}^n \hat{a}_{ij} \psi_\ell \left(x_i^{(\ell)}, x_j^{(\ell)} \right) \right)$$

- $|\nabla \phi_\ell| \leq \alpha$ and $|\nabla \psi_\ell| \leq \beta$ for $\ell = 0, 1, \dots, L$.

Lemma 1 (sensitivity): Let node s be geodesically $d_G(i, s) = r + 1$ away from node i . Then

$$\left| \frac{\partial x_i^{(r+1)}}{\partial x_s} \right| \leq (\alpha\beta)^{r+1} (\widehat{\mathbf{A}}^{r+1})_{is}$$

It's the graph structure ("bottleneck") to blame!



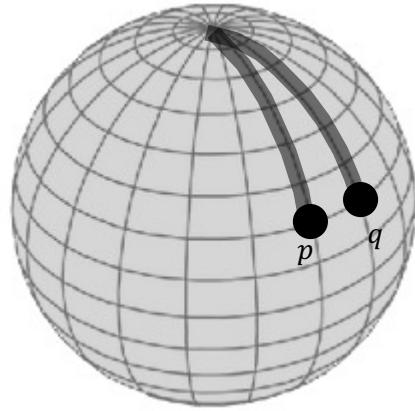
Pathological example: binary tree
 $(\widehat{\mathbf{A}}^{r+1})_{is} = \frac{1}{2} \cdot 3^{-r}$



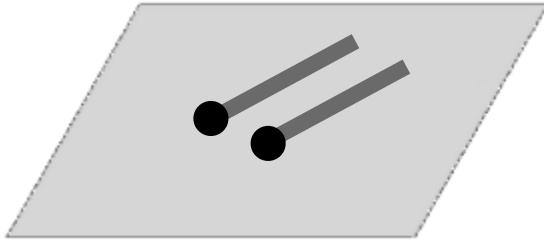
Graph Curvature



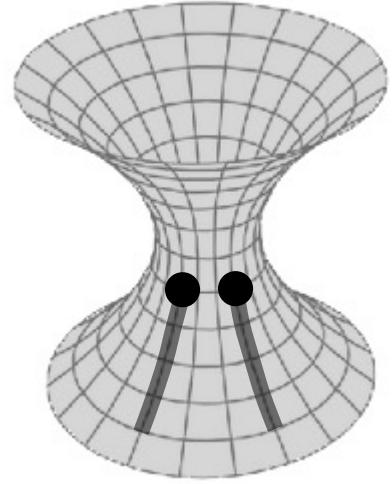
Ricci Curvature on Manifolds



Spherical (>0)



Euclidean ($=0$)



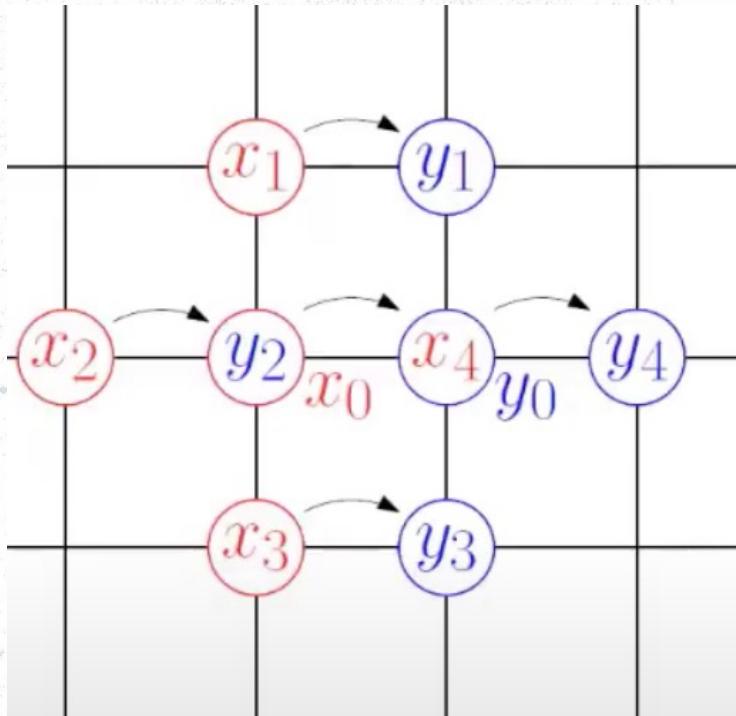
Hyperbolic (<0)

“geodesic dispersion”



Ricci Curvature on Graphs

Sectional curvature defined on edges. Ollivier curvature: $\kappa(x, y) := 1 - \frac{W_1(m_x, m_y)}{d(x, y)},$

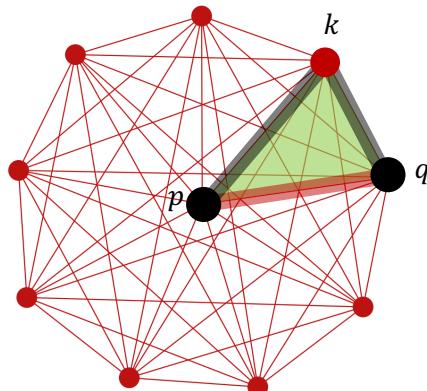




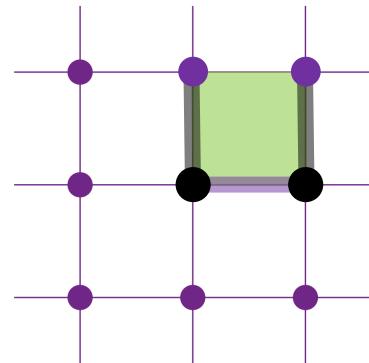
Ricci Curvature on Graphs

Sectional curvature defined on edges. Ollivier curvature:

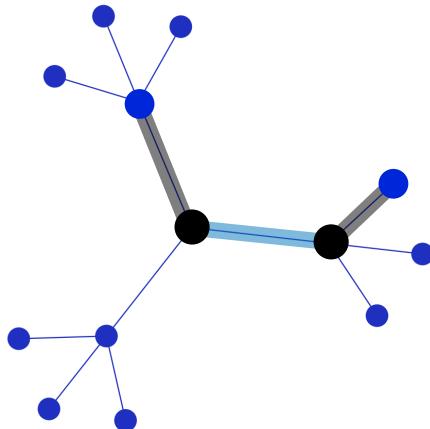
$$\kappa(x, y) := 1 - \frac{W_1(m_x, m_y)}{d(x, y)},$$



Clique (>0)



Grid ($=0$)



Tree (<0)



Balanced Forman Curvature

Ollivier curvature is expensive to calculate due to the optimal transport map

Balanced Forman Curvature of edge $i \sim j$ in simple unweighted graph $\text{Ric}(i, j) = 0$ if $\min\{d_i, d_j\} = 1$ and otherwise

$$\text{Ric}(i, j) = \frac{2}{d_i} + \frac{2}{d_j} + 2 \frac{|\#_{\Delta}(i, j)|}{\max\{d_i, d_j\}} + \frac{|\#_{\Delta}(i, j)|}{\min\{d_i, d_j\}} + \frac{\gamma_{\max}^{-1}}{\max\{d_i, d_j\}} (|\#_{\square}^i(i, j)| + |\#_{\square}^j(i, j)|) - 2$$

Annotations:

- Triangles based at $i \sim j$: Two red arrows point to the terms $|\#_{\Delta}(i, j)|$.
- Max number of 4-cycle based at $i \sim j$ traversing the same node: A red arrow points to the term $|\#_{\square}^i(i, j)| + |\#_{\square}^j(i, j)|$.
- Degree of i : A red arrow points to the term $\frac{2}{d_i}$.
- Neighbours of i forming a 4-cycle based at $i \sim j$ (w/o diagonals): A red arrow points to the term $|\#_{\square}^i(i, j)|$.

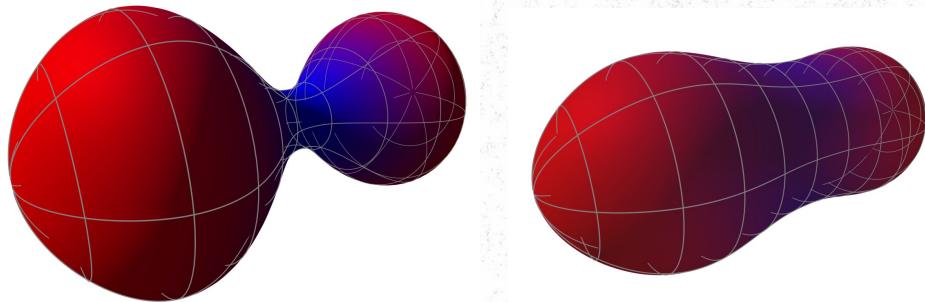


Ricci Flow

Ricci flow

- Ricci flow: “diffusion of the Riemannian metric”

$$\frac{\partial g_{ij}}{\partial t} = R_{ij}$$



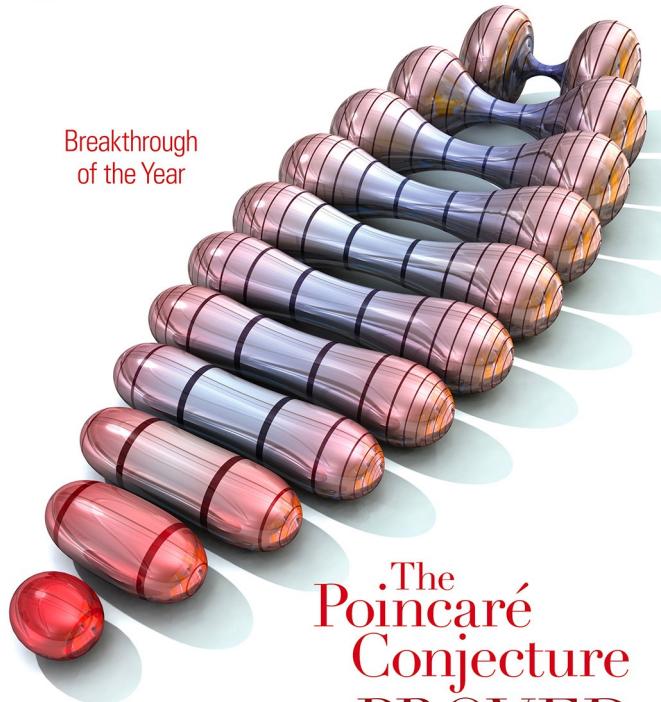
Evolution of a manifold under Ricci flow

Ricci 1903; Hamilton 1988; Perelman 2003

Science

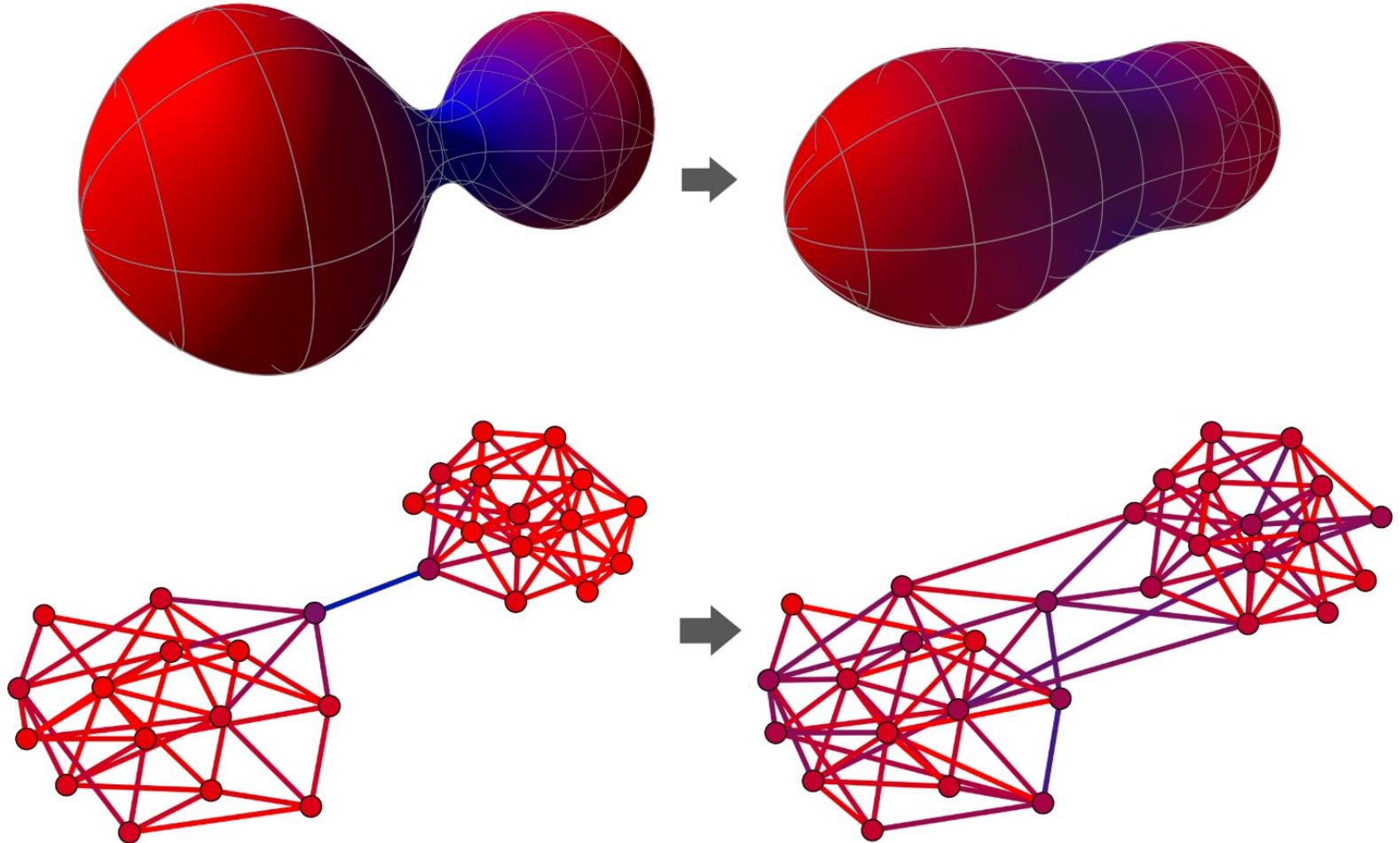
22 December 2006 | \$10

Breakthrough
of the Year



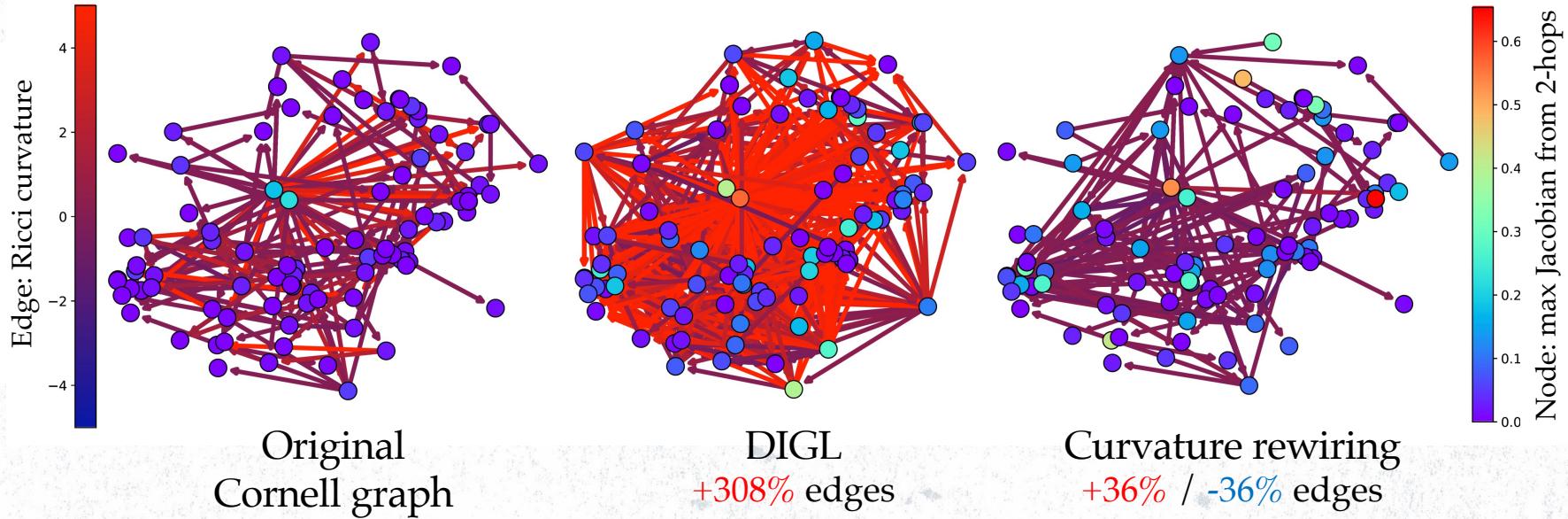
The
**Poincaré
Conjecture
PROVED**

AAAS





Curvature- vs Diffusion-based Rewiring





Announcing the ICLR 2022 Outstanding Paper Award Recipients

YEJIN CHOI / 2022 Conference / awards ICLR 2022

*By ICLR 2022 Senior Program Chair Yan Liu and Program Chairs Chelsea Finn, Yejin Choi,
Marc Deisenroth*

Outstanding Paper Honorable Mentions

Understanding over-squashing and bottlenecks on graphs via curvature

By Jake Topping, Francesco Di Giovanni, Benjamin Paul Chamberlain, Xiaowen Dong, Michael M. Bronstein

For an intro to the paper see: Aleksa Gordic's YouTube channel The AI Epiphany
<https://www.youtube.com/c/TheAIEpiphany>



Summary

- **GNNs as differential equations – layers and continuous time**
 - Stability conditions
 - Architectures based on numerical solvers
 - Control smoothing
- **Evolving the underlying space and rewiring**
- **Graph Curvature**
 - Decoupling the input and computational graph
 - Remove bottlenecks



Thank You and Questions



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